

# THE LOGIC IN EFFECTIVE PREVENTION



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# TRAINING OVERVIEW

## Training Description

Behind every effective substance abuse prevention program is logic. When using logic in prevention, we are demonstrating our theory of change and explaining why we believe what we are doing will work. To be a preventionist who creates positive change, it is crucial you have the ability to clearly explain not only why your programs will work but what key elements have to be in place for it to work. Participants will review a community level and strategy level logic model and will explore the critical components necessary to produce outcomes. This overview will provide a foundation of knowledge to assist in understanding logic models.

## Training Goal

Participants will explore how logic models demonstrate the theory of effectiveness for substance abuse prevention programs and strategies.

## Training Objectives

By the end of this webinar, participants should be able to:

- 🧡 List three core functions of a logic model
- 🧡 List the core elements of a logic model
- 🧡 Describe where logic models fit in the Strategic Prevention Framework
- 🧡 Describe two types logic models: community and strategy

## What is a logic model?

- A simplified picture of a program, initiative, or intervention that is a response to a given situation.
- Shows the logical relationships among the expected benefits or changes that will result, the activities and strategies that take place, and the resources that are invested.
- Core of program planning, evaluation, program management and communications.

## Assumptions (Theory of Change)

Assumptions are the beliefs we have about the program and the people involved and the way we think the program will work. This is the "theory" we are talking about: the underlying beliefs in how it will work. It is best to choose things that have been proven to work through research and experience (evidence based). Assumptions influence the strategy decisions we make. Assumptions are principles, beliefs, and ideas about:

- The problem or situation.
- The resources and staff.
- The way the strategy will operate.
- What the strategy expects to achieve.
- The knowledge base.
- The external environment.
- The internal environment
- The participants: how they learn, their behavior, motivations, etc.

## Logical Relationships

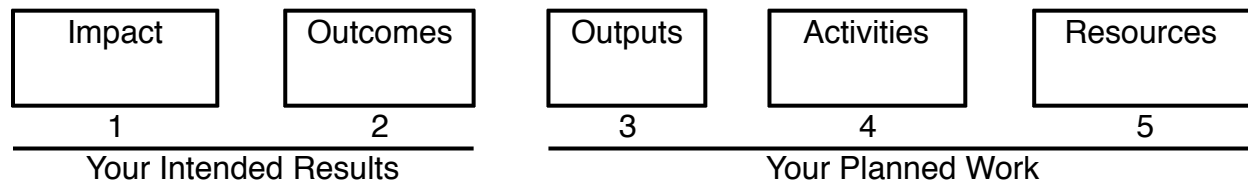
This picture shows the logical relationships between:



- The changes or benefits that result (Outcomes)
- The activities or strategies the program undertakes (Outputs).
- The resources that go into a program (Inputs)

# LOGIC MODELS

## Logic Model Terminology



Component	Definition
<b>1 Impact</b>	The fundamental intended or unintended change occurring in organizations, communities or systems as a result of program activities within 7-10 years.
<b>2 Outcomes</b>	<p>The specific changes in program participants' behavior, knowledge, skills, status and level of functioning.</p> <p><u>Short term outcomes:</u> Should be attainable within 1-3 years.</p> <p><u>Medium/Intermediate-Term:</u> Use of knowledge, skills, and level of functioning in appropriate settings.</p> <p><u>Long term outcomes:</u> Should be achievable within 4-6 years.</p> <p>The logical progression from short term to long-term outcomes should be reflected in impact occurring within 7-10 years.</p>
<b>3 Outputs</b>	The direct products of program activities and may include types, levels and targets of services to be delivered by the program.
<b>4 Activities</b>	The processes, tools, events, technology, and actions that are an intentional part of the program implementation. These interventions are used to bring about the intended changes or results. Program Activities: What the program does with the resources
<b>5 Resources/ Inputs</b>	Human, financial, organizational, and community resources a program has available to direct toward doing the work.

Modified from: W.K. Kellogg Foundation. (2004). Logic Model Development Guide.

## Terminology Practice

Is the following an example of an input, output, or outcome?

1. Teens learned new leadership skills.

Outcome          Output          Input

2. 200 youth coalition members from around the state attended the conference you planned.

Outcome          Output          Input

3. Youth coalition members use the logic model skills they learned in a conference in their communities to design a program.

Outcome          Output          Input

4. Three agencies partnered to design a program.

Outcome          Output          Input

5. Owners who participated in the program learned how to teach their sales clerks how to check ids before selling tobacco.

Outcome          Output          Input

6. More middle school students don't start smoking after they go through education classes compared to those who did not go to the classes.

Outcome          Output          Input

7. Merchants who participated in the merchant education program stopped selling to minors.

Outcome          Output          Input

8. Your coalition helped the community find out the needs of families.

Outcome          Output          Input

9. Prevention specialists educated families about the dangers of tobacco and how to talk to kids to keep them from smoking.

Outcome          Output          Input

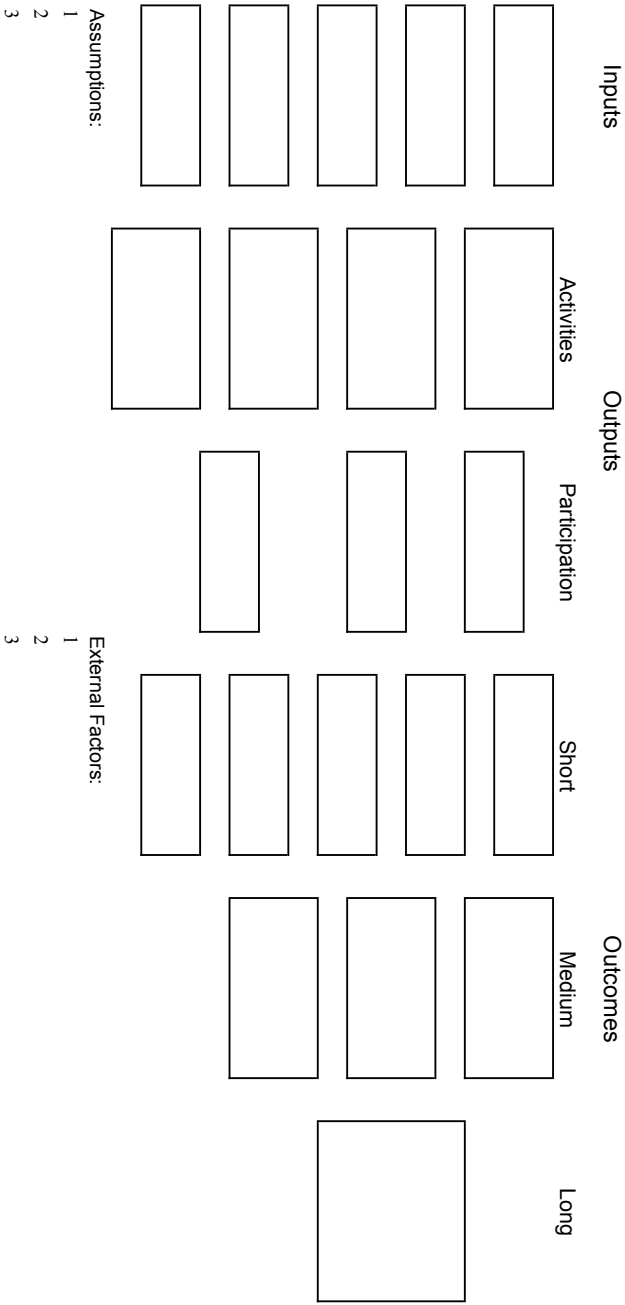
10. Newsletters are distributed in three languages.

Outcome          Output          Input

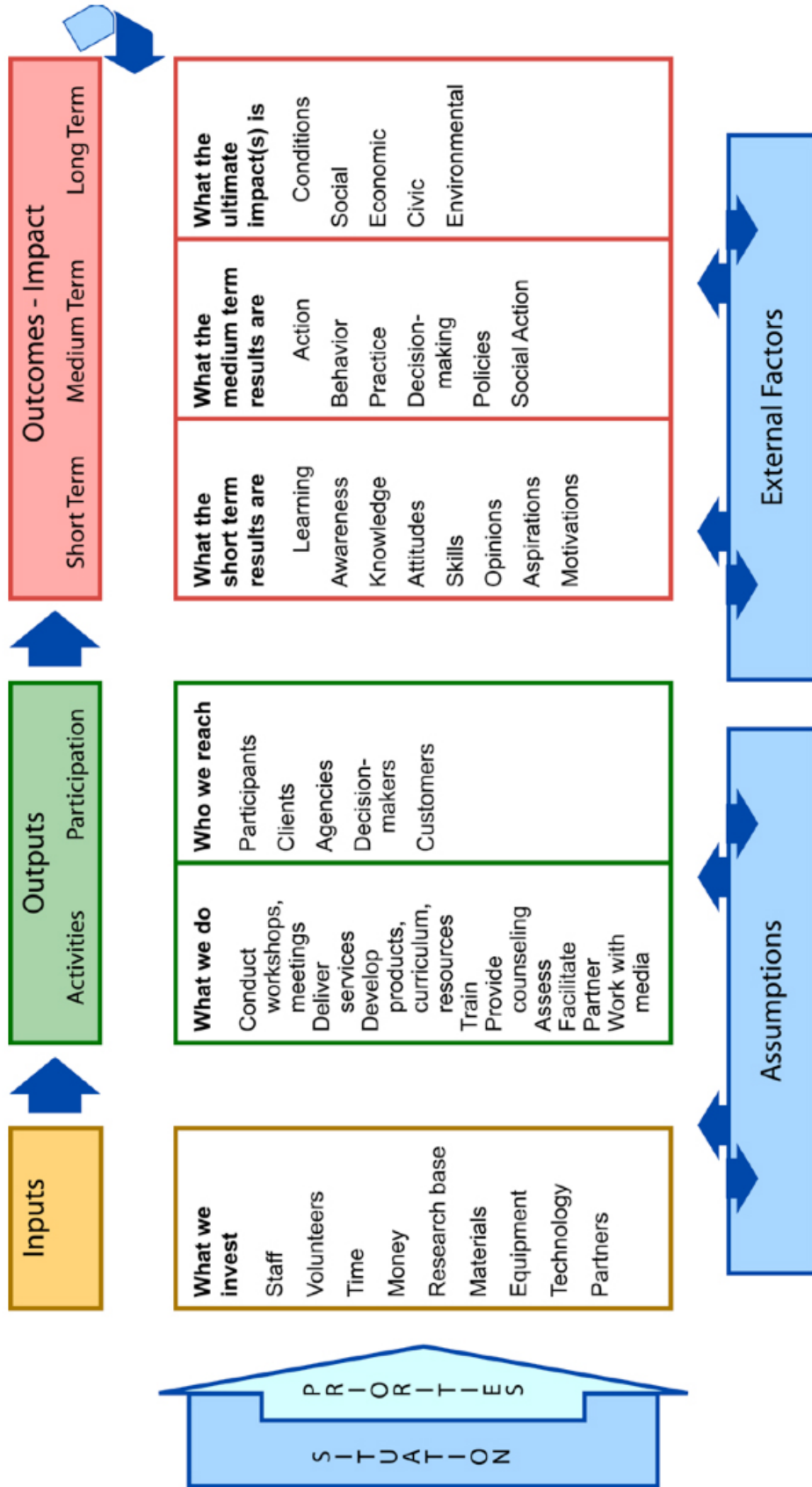
# LOGIC MODELS

**SITUATION:**  
**PRIORITIES:**

**PROGRAM ACTION-LOGIC MODEL**



NOTE: The number of boxes and design will vary depending upon your program and situation. Include arrows to show directional flows.

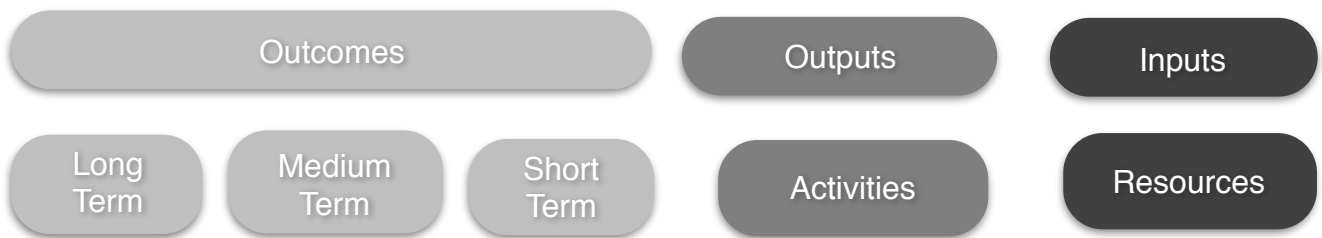


# LOGIC MODELS

## Practice #2

**Directions:** Review the list of items that would go into the logic model. Identify what part of the logic model they should go under. Write the item under the appropriate column of the logic model.

- Preventionist trained to conduct merchant ed visits
- Clerks can list risks and consequences of selling to alcohol to minors
- Reduce access of alcohol through retail outlets
- Compliance check officer
- 10 Merchant education visits
- Reduction of binge drinking
- Organization training development specialist
- Merchant visit materials





## Where logic models fit in the Strategic Prevention Framework

### Assessment

**Goal:** Gather useful data to assist in making informed strategic decisions around a selected priority at the local level.

**Logic Model:** Community level logic model is developed. You start by identifying the priority. Examples of priorities are Underage, Heavy and Binge Drinking; DWI crashes/fatalities, etc... These priorities are the foundation of the community level logic model and are the ultimate result preventionist want to achieve.



### Capacity

**Goal:** Build or increase the ability of professionals, organizations, departments, and leadership in the community to effectively increase protective/resiliency factors and reduce risk factors identified in needs assessment.

**Logic Model:** Capacity helps you identify resources that exist that can help you implement strategies. You can identify resources that would go in the strategy level logic model.

### Planning

**Goal:** Use the data from the assessment, including resource and readiness, to identify strategies that will have the greatest impact on building strengths and addressing identified needs.

**Logic Model:** It is during planning you develop your strategies to address the needs identified in assessment. During the planning phase it is most helpful to develop logic models for each strategy you will be doing.

### Implementation

**Goal:** Do every step of the SPF and turn the strategic plan into action.

**Logic Model:** Use your logic model to guide implementation activities.

### Evaluation

**Goal:** Measure effectiveness of process and program, practice, and/or policy outcomes.

**Logic Model:** Both strategy level and community level logic models are monitored to determine effectiveness of prevention strategies.

# LOGIC MODELS

## Community Level Logic Model Example

Priority	Intervening Variables	Contributing Factors	Strategies
Reduce early age of onset of alcohol use	Individual Level	<ul style="list-style-type: none"><li>• Age of initial use</li><li>• Past 30 day use</li><li>• Intergenerational use</li></ul>	<ul style="list-style-type: none"><li>• In-school program</li></ul>
	Social Availability	<ul style="list-style-type: none"><li>• Adults provide to minors</li><li>• Availability of unsupervised places for youth to drink</li><li>• Shoulder tapping</li></ul>	<ul style="list-style-type: none"><li>• Parents who host lose the most</li><li>• Shoulder tap awareness campaign</li></ul>

## Self-test

**Directions:** Fill in the blank with the appropriate word.

1. Teaching a skill, creating awareness and changing a behavior are examples of \_\_\_\_\_.
2. A \_\_\_\_\_ level logic model shows the conditions in the community that need to be addressed to create population level change.
3. A \_\_\_\_\_ is a simplified picture that demonstrates the theory of change.
4. \_\_\_\_\_ is a tangible deliverable that helps monitor process in a logic model.
5. \_\_\_\_\_ is often useful when many strategies are being used to achieve a common goal.
6. A \_\_\_\_\_ level logic model shows the details of a \_\_\_\_\_. (hint, these two words are the same)
7. \_\_\_\_\_ are beliefs, principles and ideas that are the basis for a theory of change.
8. You should always start with \_\_\_\_\_ when selecting strategies instead of selecting strategies first.
9. Logic models are an important part of the \_\_\_\_\_. They are used in every step of the framework.
10. \_\_\_\_\_ could be expected in 7-10 years if the logic model is accurate, staff are committed and competent and people stay focused on the goal.

# LOGIC MODELS

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